

OPEN HOUSE #2

10th STREET O St. to S St.

KEY
MAP



option A | REDUCE SLIP ROAD TO SINGLE LANE WITH ACCESS ONLY FROM S STREET. PROVIDES AN OPPORTUNITY TO DEVELOP A SHARED PEDESTRIAN / VEHICULAR CORRIDOR.



OPTION A

option B | ELIMINATE SLIP ROAD. PROVIDES AN OPPORTUNITY TO DEVELOP A PEDESTRIAN ONLY CORRIDOR.



OPTION B

10th STREET

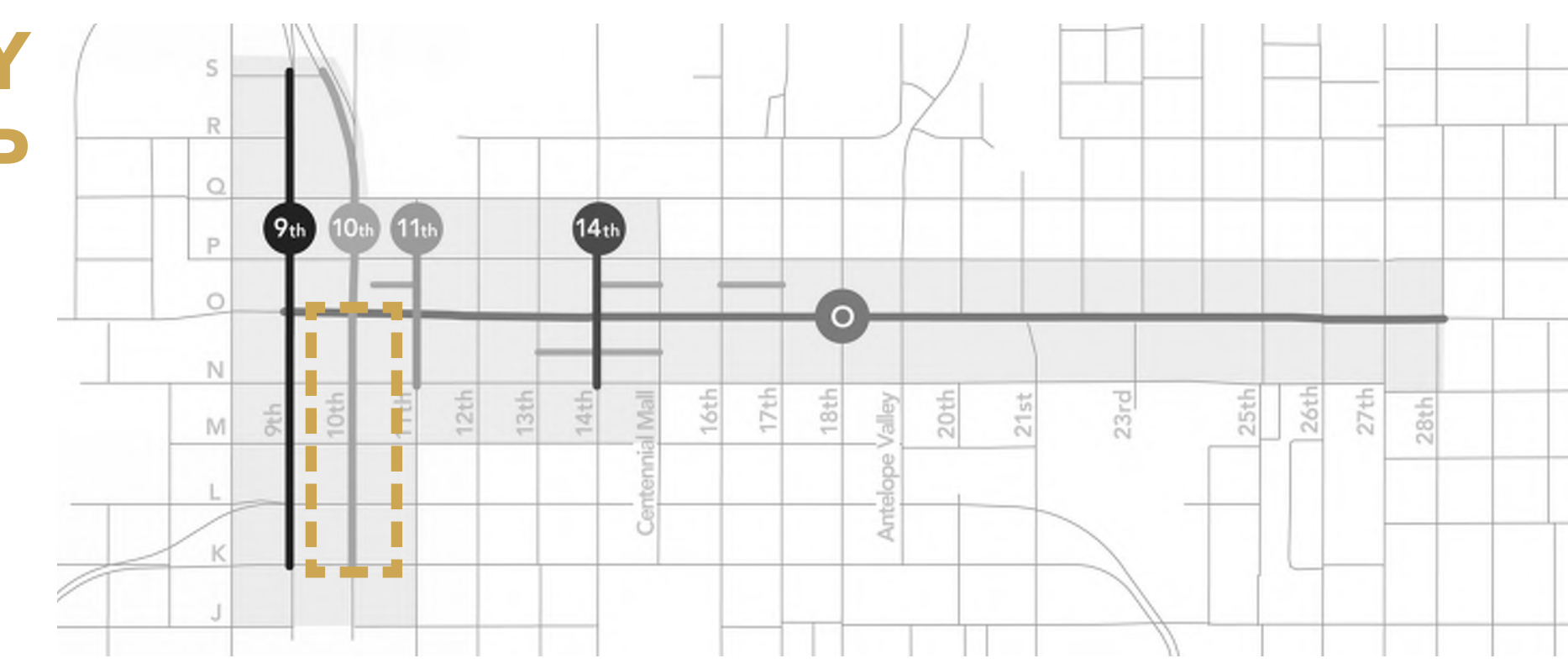
GAMEDAY



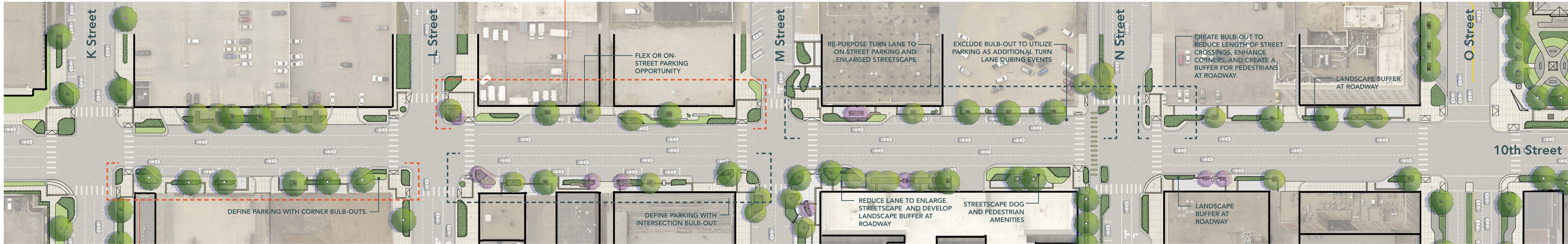
OPEN HOUSE #2

10th STREET K St. to O St.

KEY
MAP



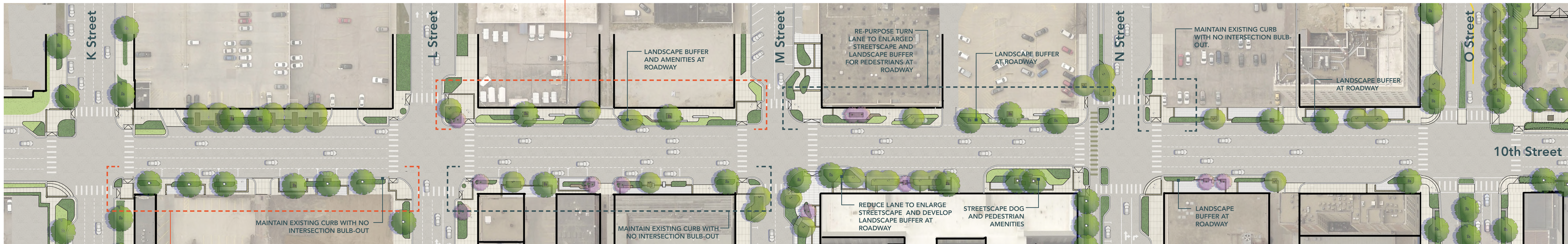
option A | REMOVE ONE LANE TO ENLARGE STREETScape AND ON-STREET PARKING. PROVIDES OPPORTUNITY TO ADD LANDSCAPE AND CALM TRAFFIC.



OPTION A

option A | CONVERT SHARED TRAFFIC LANE AND PARKING TO PARKING ONLY. PROVIDES AN OPPORTUNITY TO INSTALL LANDSCAPE BULB-OUTS AT INTERSECTIONS TO REDUCE LENGTH OF STREET CROSSINGS, ENHANCE CORNERS, AND BUFFER FOR PEDESTRIANS AT ROADWAY.

option B | REMOVE ONE LANE TO ENLARGE STREETScape AND ADD A CONTINUAL LANDSCAPE BUFFER FOR PEDESTRIANS AT ROADWAY. PROVIDES OPPORTUNITY TO CALM TRAFFIC.



OPTION B

option B | MAINTAIN SHARED TRAFFIC LANE AND PARKING TO PARKING ONLY.